

# *KillTest*

更に上のクオリティ 更に上のサービス



## 問題集

<http://www.killtest.jp>

1年で無料進級することに提供する

**Exam** : **HP0-791**

**Title** : **HP Procurve Convergence**

**Version** : **DEMO**

**1.A converged network \_\_\_\_\_.**

- A.can transmit voice, video, and data over a single infrastructure
- B.deploys circuit-switching instead of packet-switching
- C.can serve more users than a conventional IP network
- D.features an edge-oriented architecture

**Correct:A**

**2.Ethernet and IP are the fundamental technologies for converged networks because they \_\_\_\_\_ . Select TWO.**

- A.offer mature standards
- B.tolerate high packet loss
- C.are widely deployed
- D.offer high levels of security
- E.aren't disrupted by power outages

**Correct:A C**

**3.How does the ProCurve Adaptive EDGE Architecture support convergence?**

- A.by enhancing edge compression of video streams
- B.by ensuring that traffic is prioritized at the edge of the network
- C.by translating analog signals to digital signals at the edge of the network
- D.by supporting a variety of Layer 3 protocols at the edge and in the core of the network

**Correct:B**

**4.In a converged network, what does video traffic require in comparison to voice traffic?**

- A.less delay
- B.higher priority
- C.more bandwidth
- D.more expensive cabling

**Correct:C**

**5.What is the measurable degree to which an IT staff can successfully guarantee the predictable behavior of network services?**

- A.Type of Service (ToS)
- B.Class of Service (CoS)
- C.Quality of Service (QoS)
- D.Guarantee of Service (GoS)

**Correct:C**

**6.Click the Task button. Match the type of traffic (voice, video, or data) with the appropriate description.**

| Traffic type | Characteristics  |
|--------------|--|
| (place here) | Low tolerance for delay and jitter. Can tolerate some packet loss.                 |
| (place here) | High tolerance for delay and jitter. Requires retransmission of lost packets.      |
| (place here) | High tolerance for delay. Low tolerance for jitter. Can tolerate some packet loss. |

data traffic   video traffic   voice traffic   Done

**Correct:**

**Green choice3---->Yellow Choice1**

**Green choice1---->Yellow Choice2**

**Green choice2---->Yellow Choice3**

**7.In comparison to streaming video traffic, voice traffic is typically more \_\_\_\_\_.**

- A.difficult to route
- B.insensitive to jitter
- C.sensitive to delay
- D.bandwidth-intensive

**Correct:C**

**8.What is IP Type of Service (ToS) an example of?**

- A.hard QoS
- B.soft QoS
- C.continual QoS
- D.virtual QoS

**Correct:B**

**9.A user of a new VoIP infrastructure reports that she unintentionally speaks at the same time as the person on the other end of the line. This condition could be caused by excessive \_\_\_\_\_.**

- A.jitter
- B.delay
- C.echo
- D.packet collisions

**Correct:B**

**10.Why does network congestion often cause more network congestion?**

- A.QoS settings require switches to retransmit all real-time traffic.
- B.TCP applications request retransmission of dropped packets.
- C.802.1p priorities are ignored after congestion reaches a user-defined threshold.
- D.RSVP routers allocate more bandwidth to UDP applications.

**Correct:B**